

LECTURE 2.

Section 10.3

(1)

Def: the dot product of the vectors

$v = \langle v_1, v_2, v_3 \rangle$ and $u = \langle u_1, u_2, u_3 \rangle$ is denoted
as $u \cdot v$ and is defined to be

$$u \cdot v = u_1 \cdot v_1 + u_2 \cdot v_2 + u_3 \cdot v_3 \quad (\text{so dot product is a number})$$

Example: $u = \langle -1, 0, 1 \rangle, v = \langle 2, 3, 4 \rangle$

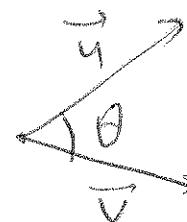
$$\text{Then } u \cdot v = -1 \cdot 2 + 0 \cdot 3 + 1 \cdot 4 = -2 + 4 = 2$$

Angle between two vectors

Let $u = \langle u_1, u_2, u_3 \rangle, v = \langle v_1, v_2, v_3 \rangle$

then

$$u \cdot v = |u| \cdot |v| \cdot \cos \theta$$



$$0 \leq \theta \leq \pi$$

$$\text{Therefore } \cos \theta = \frac{u \cdot v}{|u| \cdot |v|}$$

$$\text{or } \theta = \arccos \left(\frac{u \cdot v}{|u| \cdot |v|} \right)$$

Example: Find the angle between ②

the vectors $u = \langle 1, 2, 3 \rangle$, $v = \langle 1, 0, 1 \rangle$

Answer:

$$\theta = \arccos \left(\frac{u \cdot v}{\|u\| \cdot \|v\|} \right) = \arccos \left(\frac{1+3}{\sqrt{1^2+2^2+3^2} \cdot \sqrt{1^2+1^2}} \right)$$
$$= \arccos \left(\frac{4}{\sqrt{14} \sqrt{2}} \right) = \arccos \left(\frac{4}{\sqrt{28}} \right)$$

Remark: Sometimes instead instead

of writing vector $v = \langle v_1, v_2, v_3 \rangle$

we write $v = v_1 \cdot i + v_2 \cdot j + v_3 \cdot k$

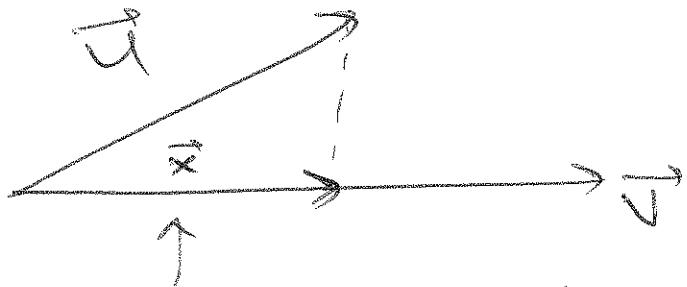
where $i = \langle 1, 0, 0 \rangle$, $j = \langle 0, 1, 0 \rangle$, $k = \langle 0, 0, 1 \rangle$

Indeed:

$$\begin{aligned} v_1 \cdot i + v_2 \cdot j + v_3 \cdot k &= v_1 \langle 1, 0, 0 \rangle + v_2 \langle 0, 1, 0 \rangle + v_3 \langle 0, 0, 1 \rangle \\ &= \langle v_1, 0, 0 \rangle + \langle 0, v_2, 0 \rangle + \langle 0, 0, v_3 \rangle = \langle v_1, v_2, v_3 \rangle = v \end{aligned}$$

Vector projection.

(3)

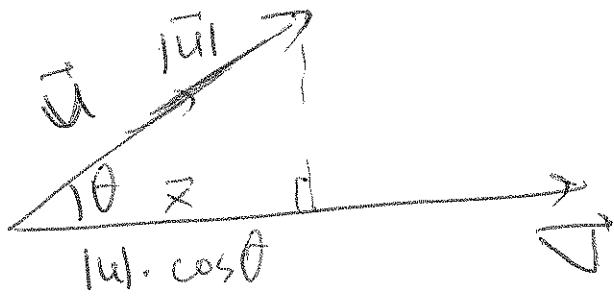


Projection of vector \vec{u} onto vector

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$$x \stackrel{\text{def}}{=} \text{Proj}_v \vec{u} = \left(\frac{\vec{u} \cdot \vec{v}}{\|\vec{v}\|^2} \right) \cdot \vec{v}$$

Proof:



$|x| = |u| \cdot \cos \theta$ and it has direction

cl

Therefore,

$$\begin{aligned} \underline{x} &= |x| \cdot \frac{\vec{v}}{\|\vec{v}\|} = (|u| \cdot \cos \theta) \cdot \frac{\vec{v}}{\|\vec{v}\|} \\ &= \frac{|u| \cdot \vec{u} \cdot \vec{v}}{\|\vec{v}\|} \cdot \frac{\vec{v}}{\|\vec{v}\|} = \frac{\vec{u} \cdot \vec{v}}{\|\vec{v}\|^2} \cdot \vec{v} \end{aligned}$$

(4)

Remark: Any vector

\vec{u} can be represented as unit vector times its length. Indeed:

$$\vec{u} = \underbrace{\frac{\vec{u}}{\|\vec{u}\|}}_{\text{unit vector}} \cdot \|\vec{u}\| \quad \begin{array}{l} \text{length} \\ \text{---} \end{array}$$

Example: Let $u = i + j$, $v = i - j$

Find $\text{Proj}_v \vec{u}$?

Solution:

$$u = i + j = \langle 1, 1, 0 \rangle, v = i - j = \langle 1, -1, 0 \rangle$$

$$\begin{aligned} \text{Proj}_v \vec{u} &= \left(\frac{u \cdot v}{\|v\|^2} \right) \cdot v = \frac{1+1}{\sqrt{1^2+1^2}} \cdot \langle 1, -1, 0 \rangle = \\ &= 0 \cdot \langle 1, -1, 0 \rangle = 0. \end{aligned}$$

Example

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Let $\vec{u} = \langle 1, 2, 3 \rangle$ (direction)

Express \vec{u} as a unit vector times its ~~length~~ length.

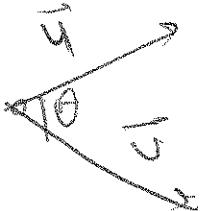
$$\vec{u} = \frac{\vec{u}}{|\vec{u}|} \cdot |\vec{u}| = \frac{\langle 1, 2, 3 \rangle}{|\vec{u}|} \cdot |\vec{u}| =$$

$$= \frac{\langle 1, 2, 3 \rangle}{\sqrt{1^2 + 2^2 + 3^2}} \cdot \sqrt{1^2 + 2^2 + 3^2} = \frac{\langle 1, 2, 3 \rangle}{\sqrt{14}} \cdot \sqrt{14} =$$

$$= \left\langle \frac{1}{\sqrt{14}}, \frac{2}{\sqrt{14}}, \frac{3}{\sqrt{14}} \right\rangle \cdot \sqrt{14}.$$

Remark: Nonzero vectors \vec{u} and \vec{v} are perpendicular if $\vec{u} \cdot \vec{v} = 0$. Indeed

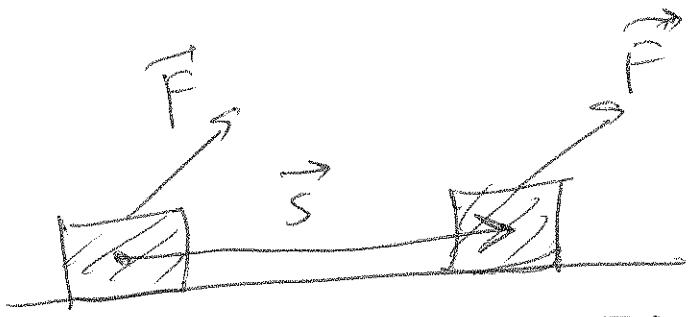
$$\vec{u} \cdot \vec{v} = |\vec{u}| \cdot |\vec{v}| \cdot \cos \theta = 0 \text{ if } \cos \theta = 0$$



or $\theta = \frac{\pi}{2}$
So $\vec{u} \cdot \vec{v} = 0$

Work

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$$\boxed{\text{Work} = \vec{F} \cdot \vec{s}}.$$

\vec{F} - is a force (vector)

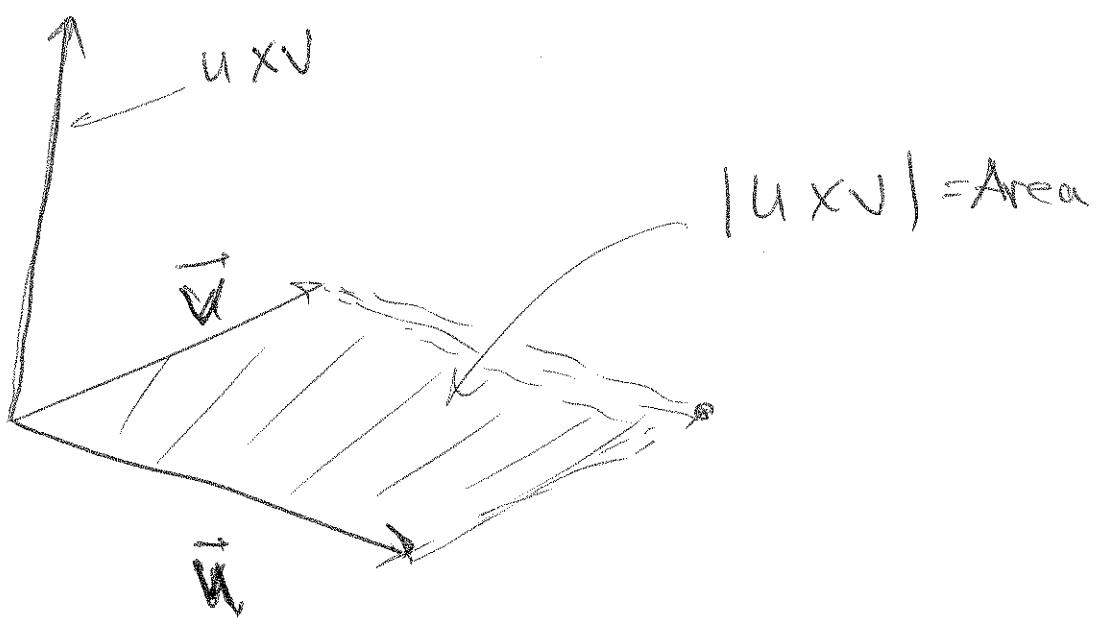
and \vec{s} - a vector (from which place to which place the object moved)

Section 10.4.

(7)

Cross product

IF $u = \langle u_1, u_2, u_3 \rangle$ and $v = \langle v_1, v_2, v_3 \rangle$
then the cross product is denoted
as $u \times v$ and is such a vector
which is perpendicular both to u
and v and it has a length of
area of parallelogram constructed
by \bar{u} and \bar{v} .



Determinants:

⑧

$$\det \begin{vmatrix} a & b \\ c & d \end{vmatrix} \stackrel{\text{def}}{=} ad - bc.$$

$$\begin{aligned} \det \begin{vmatrix} a_1 & b_1 & c_1 \\ a_2 & b_2 & c_2 \\ a_3 & b_3 & c_3 \end{vmatrix} &\stackrel{\text{def}}{=} a_1 \begin{vmatrix} b_2 c_2 \\ b_3 c_3 \end{vmatrix} - b_1 \begin{vmatrix} a_2 c_2 \\ a_3 c_3 \end{vmatrix} + \\ &+ c_1 \begin{vmatrix} a_2 b_2 \\ a_3 b_3 \end{vmatrix} = \\ &= a_1(b_2 c_3 - b_3 c_2) - b_1(a_2 c_3 - c_2 a_3) + \\ &+ c_1(a_2 b_3 - b_2 a_3) \end{aligned}$$

So If $u = \langle u_1, u_2, u_3 \rangle$ and $v = \langle v_1, v_2, v_3 \rangle$

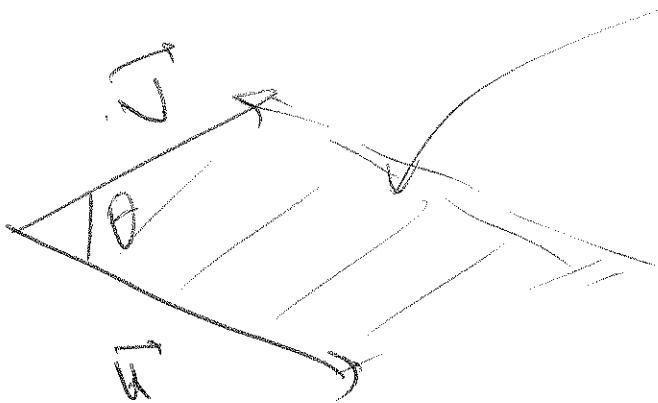
then

$$\begin{aligned} u \times v &= \begin{vmatrix} i & j & k \\ u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \end{vmatrix} = i \begin{vmatrix} u_2 u_3 \\ v_2 v_3 \end{vmatrix} - j \begin{vmatrix} u_1 u_3 \\ v_1 v_3 \end{vmatrix} + \\ &+ k \begin{vmatrix} u_1 u_2 \\ v_1 v_2 \end{vmatrix} = \\ &= \langle u_2 v_3 - u_3 v_2, -u_1 v_3 + v_1 u_3, u_1 v_2 - u_2 v_1 \rangle \end{aligned}$$

(9)

Also Remember that

$$|u \times v| = |u| \cdot |v| \sin\theta = \text{Area}$$



Example: $u = \langle 1, 2, 3 \rangle$, $v = \langle 0, 0, 1 \rangle$

$$\underline{u \times v} = \begin{vmatrix} i & j & k \\ 1 & 2 & 3 \\ 0 & 0 & 1 \end{vmatrix} = i \begin{vmatrix} 2 & 3 \\ 0 & 1 \end{vmatrix} - j \begin{vmatrix} 1 & 3 \\ 0 & 1 \end{vmatrix} + k \begin{vmatrix} 1 & 2 \\ 0 & 0 \end{vmatrix} =$$

$$= i \cdot 2 - j + 0 = \underline{\langle 2, -1, 0 \rangle}$$

Example: Let $u = \langle 0, 1, 0 \rangle$,
 $v = \langle 1, 0, 0 \rangle$

(10)

Find the ~~not~~ unit vector which
is perpendicular to u and v .

Solution: It is clear that
this vector is going to be

$$\frac{u \times v}{|u \times v|} \text{. Therefore } u \times v = \begin{vmatrix} i & j & k \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{vmatrix}$$

$$= i \begin{vmatrix} 1 & 0 \\ 0 & 0 \end{vmatrix} - j \begin{vmatrix} 0 & 0 \\ 1 & 0 \end{vmatrix} + k \begin{vmatrix} 0 & 1 \\ 1 & 0 \end{vmatrix} = k = \langle 0, 0, 1 \rangle$$

Therefore $\frac{u \times v}{|u \times v|} = \frac{\langle 0, 0, 1 \rangle}{\sqrt{1^2 + 0^2 + 0^2}} = \langle 0, 0, 1 \rangle$

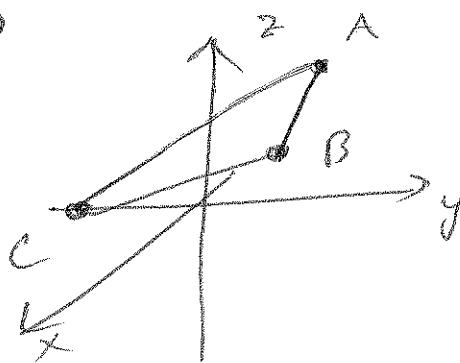
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Example:

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Let $A = \langle 0, 1, 2 \rangle$, $B = \langle 1, 1, 1 \rangle$

$C = \langle -1, 0, 0 \rangle$



Find the area of a triangle ABC.

Solution:

$$S_{ABC} = \frac{|\vec{CA} \times \vec{CB}|}{2}$$

← is it clear?
if not, see
definition of
cross product

Hence $\vec{CA} = \langle 1, 1, 2 \rangle$, $\vec{CB} = \langle 2, 1, 1 \rangle$

$$\vec{CA} \times \vec{CB} = \begin{vmatrix} i & j & k \\ 1 & 1 & 2 \\ 2 & 1 & 1 \end{vmatrix} = i[1 \cdot 1 - 1 \cdot 2] - j[1 \cdot 2 - 1 \cdot 1] + k[1 \cdot 1 - 1 \cdot 1] =$$

$$= i(1-2) - j(1-2) + k(1-1) = -i + 3j - k = \langle -1, 3, -1 \rangle$$

$$\text{Hence } S_{ABC} = \frac{|(-1, 3, -1)|}{2} = \frac{\sqrt{1+9+1}}{2} = \frac{\sqrt{11}}{2}.$$